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Subject: Re: HUD

Posted by [FynexFox](#) on Thu, 27 Jul 2006 16:10:48 GMT

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Hey guys, youve got it all wrong, what rubi needs is how to do alpha channels in photoshop(I hope, thats what I edit my hud in). Rubi, heres what you do, you select the area you want transparent, then you go over to the alpha channels tab, and in th main one(black and white)in your selection area fill it with white(white is 100% trasnparent, black is 0% transparent, and everything inbetween on the gray scale are the in between percentages of trasnparency)

If alpha channels in photoshop isnt what you needed then Im sorrtr.

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