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Subject: Re: How do you get back the original Sounds in renegade?

Posted by [danpaul88](#) on Mon, 24 Jul 2006 22:40:51 GMT

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This is completely untested, but here's how you should be able to do it.

CP1 / CP2 put extra sound files in always.dbs, along with a couple of other things. Easy way to get rid of them: delete always.dbs... but what about the other files? Easy, I extracted them and put them in a zip file, so if you extract the files from the attached zip file on this post into Renegade\Data, and then delete always.dbs, you should be OK.

NOTE: As I said above this is untested, so if it does not work put always.dbs back and delete the three files from this zip.

NOTE2: File was too big for attachment, heres a download link instead ->  
[http://www.lmsbc.com/downloads/renegade/cp2\\_files.zip](http://www.lmsbc.com/downloads/renegade/cp2_files.zip)

If anyone from BHS has a problem with this 'fix' let me know and I will delete the zip from the web server.

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