Subject: Re: new fds bot, c++ php, perl
Posted by jnz on Sun, 23 Jul 2006 14:01:23 GMT
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one more thing i forgot to mention if you say, hi; hello and hey the server will reply "Hi <player_name>" also i have changed it so it is not case sencitive, eg: i could typ bwhahaha to here the sound i could also type: BwHaHAHa and it would work.

look forward to here some comments!