

---

Subject: Re: Sides of maps

Posted by [Zion](#) on Sat, 22 Jul 2006 03:01:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Ren-Help Tutorial Hit the Extrude button, and drag the edges vertically. Hit it again, and repeat.

Scale them out by moving the Z axis higher. It will make them move out and create the sides.

Actions:

1. Make the extrude value respective to the tutorial and hit extrude.
  2. Move the edges up some.
  3. Extrude again.
  4. Move the edges up some more.
  5. Scale the edges on the Z axis up to a decent size.
  6. Extrude again.
  7. Move the edges up some more.
  8. Scale the edges on the Z axis up to a decent size.
  9. Repeat steps 3 through 5 to reach desired effects.
-