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Subject: Missing server.dat

Posted by [Foxwolf00](#) on Fri, 21 Jul 2006 11:46:40 GMT

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I have First Decade, and I wanted to use that Gameplay pending patch, but it asks for server.dat, and I ran multiple searches for it, but I cannot find the file; is there a reason I don't have one? I'm not saying I don't know where the file is, it should be in the main folder, next to scripts.dll, right? Is there something I'm missing? I want to be able to run the game from my comp as a non-dedicated server with the gameplay is pending patch for coop testing purposes. Thanks in advance for any help, and I'm sorry if this question has been asked by a million people already, but I ran a forum search for my problem, and I found no answers; so I don't think it's happened before, but maybe I'm just an idiot.

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