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Subject: Re: Times sure have changed...

Posted by [bisen11](#) on Fri, 21 Jul 2006 05:40:39 GMT

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There's a script you can attach that will play the death animation when something dies. It's attached to all the c130's in single player. Though its one of those scripts in multiplayer that only the host can see. Either that or only works when only the host is in game and no one else.

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