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Subject: Re: New Map I'm making  
Posted by [Halo38](#) on Wed, 19 Jul 2006 20:25:27 GMT  
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Berkut wrote on Tue, 18 July 2006 00:07If you can figure out how to make a Tiberium Vein-hole monster

I made one for C&C\_Bio.mix however it only functions like a door

As far as the map goes, interesting different layout, graphics need work as you know, thanks for using my tib crystal models

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