

---

Subject: Re: New Map I'm making  
Posted by [LR01](#) on Tue, 18 Jul 2006 07:57:55 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

The object?

well I'm buzy with that cuz I'm not sure to make a AOW cuz it will be barley played. If it is a good Coop It will be played more

and for the tib models, I used 3:

1 is a blu tib dsabo

2 is a odd thing, I made a proxie called "tiber" and I got 4 green squares (never found the present)

3 easy, <http://laeubi.de/?go=halo&sub=modfiles&tl=5>

I like to use some models

---