
Subject: Re: Here is a fun strategy for GDI!
Posted by [Berkut](#) on Thu, 13 Jul 2006 03:30:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

Holy... That signature! I've seen that somewhere... something-"away." It had something to do with a tunnel, a spectre, and a river. That's all I can remember...

Anyway, I don't think that would work very well. The OB is not worth wasting 15+ engies to disable. An APC rush uses less corpses, and has a higher rate of success.
