Chickens are disabled by default. But however, you can make a serversided mod with ssaow 1,5 for example and replace a specific character with the Chicken. Then everybody can buy it and have fun.

The chickens 3rd person view is shown on the picture, the 1st person view is just as a normal Unit. The Chicken has a Chemsprayer Weapon.

If you are using ssaow 1,5 on a server then DON'T set the CnC_Chicken as the default Startcharacter! This will crash the server! But if this isn't ironic enough (because the Chicken is a playable Unit!), you can set up the CnC_Visceroid as the default Startcharacter and it works...

The Chicken is a normal Soldier, it can be killed and it can kill.