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Subject: 3Ds Max>Renx Problem

Posted by [maytridy](#) on Thu, 15 May 2003 20:43:53 GMT

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I have a 3ds max model, and i want to import it into Renx to load into commando, for testing. How do i do this??

I saved my 3ds model, then went File>Import in Renx and selected the file. I hit open and i got this: "invalid file" then i get: "imporper file format".

What do i do?

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