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Subject: Re: Serverside Problem agian.....  
Posted by [LR01](#) on Sat, 08 Jul 2006 08:40:03 GMT

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Well, I made a walls\_flying mod serversided by using the normal walls.lvl , cuz I only put the .idd in my date so the terrain didn't get changed  
my only prob was that some chars didn't work, some games, and everytime other chars.

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