Subject: Re: I want to make head lights... Any Ideas? Posted by Spice on Thu, 06 Jul 2006 03:19:25 GMT View Forum Message <> Reply to Message

Better idea, Use the JFW_visible_occuapant script, the W3D being the headlight mesh and bones. When you enter the vehicle, they will be created. When you exit, they will be destoryed.

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