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Subject: Re: RenGuard Crash

Posted by [=HT=T-Bird](#) on Sun, 02 Jul 2006 11:23:25 GMT

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Nightma12 wrote on Sun, 02 July 2006 04:55tried both and it still crashes

and yes i am useing D3D9

Oh great, where are the XFire gurus when we need them? (PS, you'll have to do what Adad said every single time XFire updates itself.)

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