Subject: Re: Old Objects.ddb Files with FDS
Posted by reborn on Fri, 30 Jun 2006 19:51:29 GMT
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Tell them to download ssaow and use the objects.aow file from there to build your mod.
Tell them that you want them open your old objects file, look at the all the changes made in there to the presets and to apply those alterations to the new objects.aow file.
If you have a good idea about the changes in your old objects.ddb file then tell them, it will save them allot of time.

BTW, thank whoever you get to do this for you, it will be deserved.