
Subject: Re: Request: Hacked Campaign Saves
Posted by [DarkDemin](#) on Wed, 28 Jun 2006 23:53:20 GMT
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Jeep Rubi wrote on Wed, 28 June 2006 18:57Mod the .lvl file with LE. Then place all the weapons under the spawner. To five all weapons, modify the weapons ammo and give it a value of -1.

No hex editing involved.

The point is he wants to make it so everyone can do it easily and quickly. No prior knowledge of LE involved.
