
Subject: Re: Red Alert 2: Apocalypse Rising Update
Posted by [danpaul88](#) on Tue, 27 Jun 2006 14:06:06 GMT
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the most favoured idea at the moment seems to be to have it spawn bots whenever people respawn, up to a certain limit. The bots will run around shooting enemies. But cfhunter might have something different in mind that he's planning as a surprise!
