
Subject: Re: Red Alert: A Path Beyond Update: Gap Generator + Special Effects
Posted by [PointlessAmbler](#) on Tue, 27 Jun 2006 07:14:14 GMT

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I don't think you get it. The mobile version of the effect has it centered around a vehicle that moves. And this effect is much nicer and runs better than that 'billions of emitters' idea you seem to think is so great.
