
Subject: Re: Red Alert: A Path Beyond Update: Gap Generator + Special Effects
Posted by [NeoSaber](#) on Tue, 27 Jun 2006 02:26:56 GMT

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Oblivion165 wrote on Mon, 26 June 2006 05:18 Oh yes, how could we possible think that scriptzones that enable fog could exist! Oh magical man, please show us what else you can do with your fire stick and cloacking enabled on a model.

If you think scriptzones can have a spherical area of effect that moves with a vehicle, go ahead and try.
