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Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Spoony](#) on Sun, 25 Jun 2006 20:23:16 GMT

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trooprm02 wrote on Sun, 25 June 2006 11:49 If you would ask anyone in the actual game situation, what they would prefer, you would see they would want the original.

Its not because of functionality, its about tradition, and what we started with when we started playing

Well, if you would ask the forty clans and two hundred warriors who signed up to the league in its first two weeks, I think you might have a different answer. Those are the people who actually play Renegade clan games. Do you? And I'm not slating the fact you probably don't.

As of tradition, Clanwars.cc has been running a Renegade league since something like July 2002. Right off the bat it had ten times the functionality and support the Westwood clan ladder did, and the current Clanwars.cc ladder has ten times the functionality and support of that. I'm stating facts here, not opinions. But who cares... the "traditional" ladder, where one game has been played in two months, nobody moderates it, nobody knows what the rules are and you get nothing for winning, is obviously preferable.

I notice nobody can answer my questions about its level of support. It's only been a few weeks, so that proves my point right there.

nullXWIS will just take the lazy route, not implement Battleclans and just say GO TO CLANWARS.CC FOR CLAN LADDAR KK?

They didn't take the lazy route. They took the wise route. The fact it required less effort on their part is an afterthought.

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