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Subject: Re: Increase Renegades performance.  
Posted by [danpaul88](#) on Sat, 24 Jun 2006 21:17:52 GMT  
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=HT=T-Bird wrote on Sat, 24 June 2006 20:10danpaul88 wrote on Sat, 24 June 2006 14:06if you have xfire go to options and disable in-game support for renegade, because renguard bumps renegade to game2.exe, xfire tries to interface with renguard. For some reason it only causes crashes with this patch on... wierd  
Or just point XFire at game2.exe (and tell it to use the right renderer or else you'll still get a crash).

yeah, but you would have to do that every single time the program updates... it's annoying

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