
Subject: Re: ServerSide City/Walls Flying Question
Posted by [piotrkol1](#) on Sat, 24 Jun 2006 16:10:24 GMT
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Hey I got it to work! What I did was opened up Walls level file and made the terrain stuff under "terrain - MPlevels - Walls****F", and I made that terrain stuff "Flying includes" "flying clossions" over the regular walls level file and then I just added gun emplacements, ect. and it worked! Just one problem: I made samsites for both teams and they work fine, its just that I made the M01 samsite to be for gdi and i switched it to gdi in the objects.ddb file but the changes don't show up! Why not? Thanks a lot!
