Subject: Re: Renegade Dog
Posted by GrayWolf on Sun, 18 Jun 2006 07:51:42 GMT

Wow that answered all my questions!!! Even ones I did'nt even ask yet! Thanks!

Edit: Just came up with another question. Ok so lets say I animate the tail how to I tell the engein when to make it wag?

For example how does the game know to use the legs moving animation when the guy is running?