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Subject: Re: bots repair buildings

Posted by [IronWarrior](#) on Sun, 18 Jun 2006 01:07:43 GMT

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I think you can, I know you can get bots to hunt the player and repair you, am sure its the same thing with buildings...

In one of my maps, I had the GDI Eggies, run towards a Nod sam site and start fixing it, if they can do that, they can repair a building, but I forgot what script did this. lol :/

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