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Subject: Re: Annoying Problem...

Posted by [Sir Phoenixx](#) on Wed, 14 May 2003 12:12:43 GMT

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Sanada78Just now I found that the Gmax move cursor that displays the X, Y and Z arrows does something odd. For some reason now it appears somewhere else other than near the object that I'm selecting. This isn't a technical problem but it's irritating when you're zoomed into the object and have to zoom out again just to move it because the move cursor is elsewhere. Did I hit a button that made it do this? I want it to go back the way it was.

It puts the gizmo at the original center of the object, if you move the object in sub-object mode (selecting all of the vertices and moving them to move the object itself) the gizmo will no longer appear to be in the center of the object.

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