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Subject: Re: I would like some trees like the one's in the woods today.

Posted by [GrayWolf](#) on Tue, 13 Jun 2006 22:07:13 GMT

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Aircraftkiller wrote on Tue, 13 June 2006 14:41 Oh yeah, because a file in the native Max format is only useful for Renegade... and we all know that Renegade is the only engine that uses TGA texture maps, right?

I never knew it was in native Max format. I also never said stuff in Max format is only useful for Renegade, but thank you for putting words in my mouth. Let's not go and make a big deal out of this I can just make my own or find some other trees.

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