
Subject: Re: Flying Vehicles

Posted by [Titan_HQ](#) on Tue, 13 Jun 2006 21:07:35 GMT

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one winged angel wrote on Tue, 13 June 2006 21:55My friend nameme is doing that. I have C&C_under_flying.mix and C&C_Hourglass_flying.mix Wierd to play at first but i t lets you see the battlefield from a different perspective.

Just out of interest, how do you make a .mix?
