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Subject: Re: I would like some trees like the one's in the woods today.

Posted by [Aircraftkiller](#) on Tue, 13 Jun 2006 19:41:17 GMT

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Oh yeah, because a file in the native Max format is only useful for Renegade... and we all know that Renegade is the only engine that uses TGA texture maps, right?

Why do some of you have to make it blindingly obvious that you have no idea of what you're talking about? I mean, why even respond?

I'm not asking for \$175. I'm asking for about \$25 to \$50, which is reasonable since there's about seven different types of trees which can easily be laid down as massive forests with little work involved.

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