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Subject: Re: Red Alert 2: Apocalypse Rising Update

Posted by [Zion](#) on Mon, 12 Jun 2006 19:05:30 GMT

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were discussing this in our forums (internal access only) we were thinking about AI'ing it but renegade's AI is crap, really, it just is.

we also thought of making it controllable remotely and its still an option or once you buy it thats it, you inside it and cannot get out unless you die.

also, to OWA or CFE: will their be little side-to-side movements of the tanks when you're (the terror drone) inside it? (i know its meant to be in our forums, but im not in our forums at the minute. (you may reply to this in the forums or on msn, you're choice))

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