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Subject: Re: editing scripts.dll

Posted by [Kamuix](#) on Sun, 11 Jun 2006 23:58:52 GMT

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Well using a hex editor is probably the best way to edit it without using the source code, I think I remember trying it along time ago, I was able to change a few small things, mostly just names of scripts.

But its probably a better idea to download the source code and use VC++.

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