
Subject: Re: Red Alert 2: Apocalypse Rising Update
Posted by [Spice](#) on Sat, 10 Jun 2006 07:00:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

Pick up a novice texture artist, with practice he will get better. Look at what Renardin made two years ago and look what he can make now.

My point is, get a dedicated individual quick. It doesn't matter if their good or not. Someone is better than no one and that someone will get better over time.

*PS Congrats to namnamnae for finishing his hornet model, it's quick good for his first.
