

---

Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Spoony](#) on Fri, 09 Jun 2006 17:13:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

PackHunter wrote on Fri, 09 June 2006 11:47First thing I noticed are the adds in your first screen... Which is a good thing for the ppl that paid for those I guess. But seeing those adds gives me a feeling adding your site to that button is a good way to up your hit count and incomes, which is probably the main reason you guys want this.

Of course it isn't. I want to give Renegade the clan support it DOES NOT HAVE right now. That's all - no hidden agenda.

PackHunter wrote on Fri, 09 June 2006 11:47Now, offcourse we would get a nicer ladder in return which costs money too, but speaking for myself, if i wanted 'fancy' I wouldn't be playing Renegade.

I don't really see your point.

PackHunter wrote on Fri, 09 June 2006 11:47Not that I ever play on XWIS or look at the ladder but there is also the matter of ingame rankings. How do you think you are going to link your site to the actual gameservers and ingame ranks?

We don't need to. Games are reported by the players, and as such they are always correct. The system has worked fine for over a year now in Renegade, and even longer for other games such as Zero Hour.

PackHunter wrote on Fri, 09 June 2006 11:47Correct me if I am wrong, but I think they are working on a way to get the rankings back to work on XWIS.

OK: you are wrong. They are not working on a way to re-establish the clan ladder on XWIS.

PackHunter wrote on Fri, 09 June 2006 11:47If there is going to be a ranked site under that button I think this site needs to be a representation of the ingame ranks.

Again, I don't understand what you're actually saying.

---