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Subject: Re: Question/suggestion regarding RenegadeCommunity.com

Posted by [Spoony](#) on Wed, 07 Jun 2006 21:18:08 GMT

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You prefer a ladder which has a total of three clans, only two of which have played since this time last month and only one game at that, which is unsponsored with prizes and completely unmoderated (in other words, nobody to deal with cheaters and the like) instead of a ladder containing hundreds of warriors and dozens of clans, hundreds if not thousands of games a month, a points system which actually reflects skill instead of simply getting one point for a win, where rules are strictly enforced and cheating would earn you a ban, admins deal with every problem usually in the space of a day, and where prizes are doled out to winners?

Each to his own, I suppose...

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