
Subject: Re: Stealth: Yes or No?

Posted by [JohnDoe](#) on Mon, 05 Jun 2006 11:20:01 GMT

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mision08 wrote on Sun, 04 June 2006 18:17JohnDoe wrote on Sun, 04 June 2006 03:36No
shit...and it automatically gets rebuilt. Your point?

He probably means you don't know every God damn thing like you think you do, and being a
smart ass is closely related to being a dumb ass in your case.

There is a limit of 8 vehicles per team. This limit includes the Harvester; however, if it is destroyed
and a player manages to purchase another vehicle before the Harvester is replaced, then it is
possible to have 9 vehicles.

<http://planetcnc.gamespy.com/View.php?view=FAQ.Detail&id=10#vehlimit>

It's not possible to have 9 vehicles. How about you learn some Renegade basics before arguing
here, pinhead. Just because you read it on some kind of stupid site doesn't mean it's true.

This FAQ really is great.

Quote:Do headshots do more damage?

Headshots do considerably more damage to players than body shots do. When healing
teammates using the Engineer's "Gizmo" repair gun, you will also repair faster if you "repair" their
head.

That's wrong, too.
