Subject: Re: multiplayer practice
Posted by laeubi on Tue, 13 May 2003 06:00:22 GMT
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npsmith82LaeubiJust a question: How do you loose MP-Practise?? I think it is impossible

Destroy all your structures, with friendly fire switched on.

Right

The problem with the Lan is very easy to solve, just go to your Networkkonfiguration and the select the TCP/IP Protocoll, that is linked to your networkkard the goto settings, and setup a static IP in this form:
192.168.1.1 (you can alos use .2 or sth at the end) setup the Subnetmask to 255.255.255.0
After that restart your PC and you should also be able to host LAN games.
That is needed because Renegade yous scan for Lan Adresses with an IP starts with 192.168.x.x and it seems only accept these as LAN IP's (I have had this problem long time before, but this solves it)