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Subject: Setting Up Level Editor  
Posted by [sycar](#) on Tue, 30 May 2006 10:39:46 GMT  
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Ok so i have level edit and everything and can mod maps but can someone tell me how i can link the program up to always.dat and always2.dat so i can refer to these files in the program, e.e. like when modding a character.

Thanks in advance buffymaniack

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