Subject: Re: I want to make head lights... Any Ideas? Posted by Halo38 on Mon, 29 May 2006 20:57:58 GMT

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Jeep Rubi wrote on Mon, 29 May 2006 15:53Make a hollow cylender and use a texture that fades off as it goes out further. Ive never made them but this is how you would do it5 im guessing.

yeah, thats how i'd do it too, for this game engine anyway