
Subject: Re: Altered Server.dat for servers.....Retarded?!?

Posted by [cmatt42](#) on Sun, 28 May 2006 14:15:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

Can players destroy buildings while playing before someone else joins? If so, wouldn't that just suck if you were that person joining into a game with only a half-dead building left?
