
Subject: Re: why doesnt anyone work together?
Posted by [Crimson](#) on Thu, 25 May 2006 22:06:35 GMT
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No, he hasn't... I just added a module to my bot. It only took me like an hour. Blazer is still held back on working on it because he's trying to construct an application that's universal whether your TeamSpeak server is local or remote from your server, which box you run TSR on, plus the perl install on my Windows box is odd... I don't remember why. I think it breaks BRenBot to install it or something.

Anyway, please feel free to come try it out... just make sure your "nickname" field in the TeamSpeak connect dialog matches (case sensitive) your in-game name.
