Subject: Re: scripts.dll 2.8 WIP update
Posted by Titan1x77 on Wed, 24 May 2006 22:24:34 GMT

wireframe mode is pretty useless for actual gameplay anyways...would probably only lead to cheats.

If you want to test a map in wireframe mode just save and export your level while you have your map in LE in wireframe mode.

This happen to me once on accident.