

---

Subject: Re: How can I translate these ingame Messages?

Posted by [sycar](#) on Tue, 23 May 2006 08:56:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

yea, the scripts.dll package is written in C so to edit this you either need a specific C compiler or visual studio 2006/ visual .net 2003

---