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Subject: Re: Question about a skin...

Posted by [mision08](#) on Sun, 21 May 2006 00:10:58 GMT

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Hello There,

Yes you can use textures or skins. Renguard will display a message "WARNING: Model Textures (Skins) have been detected on your client! You will not be able to join a pure server." which you can just ignore.

P.S. Houston, we have a problem! You can not use the w3d files with Renguard. I believe the dds and tga files will work. These two files are bad.

c\_ag\_gdi\_hotw.w3d

c\_gdi\_eno.W3D

These three files are maybe not so bad.

c\_gdi\_eno.tga

c\_gdi\_eno\_head.tga

hud\_cnc\_ghotwire.dds

I overlooked your attachment, sorry about that. Also be advised, I am no expert with the use of skins. I believe this is correct though.

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