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Subject: Re: RenegadeRPG - Mod Idea

Posted by [Titan1x77](#) on Sat, 20 May 2006 08:38:37 GMT

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not sure if you thought of this yet but, you could use the teleport if key is present script....effectilvy locking off areas for low level characters, trick would be to granting a key serverside each time you join the server....prob not all that hard to do...infact youll most likely be using this to grant each character level it's weapons and health/armor when they join.

Looks interesting...good luck with your new project.

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