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Subject: Re: RenegadeRPG - Mod Idea

Posted by [Oblivion165](#) on Sat, 20 May 2006 02:21:11 GMT

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Shadow2256 wrote on Fri, 19 May 2006 16:17Oblivion already mentioned that your stats will load each time you join the server.

I think this is an excellent idea. The only thing about it is it would almost be like making another game. Lots and lots of work.

It kinda would, but the main thing about MMO's are maps and you train to be able to get to certain places.

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