
Subject: non of my edited SP maps work with my FDS
Posted by [aaaalex06](#) on Fri, 19 May 2006 22:26:13 GMT

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hey, ok i edited M01 so i named it M01.mix then all of its .ddb and other file's it makes was named M01.(what ever file it was)

then i put them in my FDS Data folder and edited the server_cgf.ini (i think) to put my map in the rotation, then when i started my server 2 people joined and told me that they kept falling through the ground so i joined the game and it was true, when you start you just keep falling through the ground, i wonder was it my edited map or is it just the FDS, if you edit maps can you tell me what I'm doing wrong or if some one knows alot on FDS please tell me what i'm doing wrong, i have asked around but no help anyways if you can help just relpy to this

ok thanks
alex
