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Subject: Re: 2v2 Tournament

Posted by [Tunaman](#) on Fri, 19 May 2006 15:16:48 GMT

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I was thinking that fanmaps would be a good idea until I read this. Some of the fanmaps aren't very linear and someone could go in the complete opposite direction of the other teams base.. rofl..

/me goes to go play in LAN 1 player games with the uber mappack now..

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