Subject: Re: 2v2 Tournament Posted by Goztow on Fri, 19 May 2006 13:15:21 GMT View Forum Message <> Reply to Message

Renegade is a strategy game, to be able to define some kind of strategy, you need to at least not get lost on the map.

You could at least give out a list of all maps between which you will choose maps so people can explore them + you'll be sure the players actually have the maps.

And you could call it luck but if you put me on a fanmap I played several times and i know how to move from the tunnels in an enemy building whereas the enemy gets lost in the buildings, then is it a fair match? Then is it a good game? then is it fun? No: too easy for one team, impossible for the other team.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums