
Subject: Re: 2v2 Tournament

Posted by [trooprm02](#) on Fri, 19 May 2006 02:43:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

the fan map idea needs work, common maps would make more sense, also 2 player aow is dumb because it just becomes n00b when someone places a beacon and the players cant reach it in time cuz they in feild etc....
