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Subject: Sole Survivor is on its way...

Posted by [SomeRhino](#) on Mon, 12 May 2003 02:15:24 GMT

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Commando no. 448How will the crates work? Are they not implemented yet? You could make all the powerups look like crates and make the mines also look like crates and scatter mines around too.

Just my idea of how you could do it.

Crates are something that's still being planned, but they will most likely be included at some level. I will probably put Dante's stealth power-up to use in the standard Sole Survivor game mode.

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