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Subject: Re: Servers with crates

Posted by [dead6re](#) on Mon, 15 May 2006 12:34:02 GMT

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Crates as we also known as the lottery system sucks. Vlok, the old modder suggested making a smart crate system which based on your teams effort help calculate what crate you should have.

For example: You are GDI and have lost your Power Plant. A smart crate appears and you get it. Then the outcomes would be something to help combat against the Power Plant loss for a short period like:

- Stealth Reveler
- Nod losses all power for a couple of mmoments

Of course there would be a slight chance it doesn't help you.

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